

The 18xx games are in order of starting from p2 onwards. Railway Rivals RR2539WR is on p7, St. Petersburg M8 is on p8. The Games That You Play is on p9. Outpost M320 comments are below.

New Games: An Outpost starts below. 1803 Reading & 1846 both need one more player to cause a start.

Hello and welcome to the first Minstrel of 2025. My thanks to you all for your continued engagement here.

**OUTPOST M21****START**

The players for this game are Tony S, David S, anybody else who sends orders for next time. All players start with the same average cards - four 3 Ore and two 7 Water.

As usual in Minstrel we will use the "Automated Start" facility (courtesy of Ian Pendlebury) whereby players automatically buy a Water Factory on the first turn and the second turn purchase is made dependent upon the cards you receive in the first round. The details are enclosed with the Minstrel 514 mailing.

Please decide whether you like this automated start, which does save some time & thinking. If you don't want the automated start then please send me orders for how you want to handle rounds 1 & 2.

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OUTPOST M21 : EXPERT : STANDARD CARDS      NEXT – ROUNDS 1 & 2 [AUTOMATED OR BY ORDERS]

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**OUTPOST M20****COMMENTS**

**Mike R 1st**

I do have a fondness for the Data Libraries and if folks don't compete for them, then happy days. Success does still depend on the Scientists and Laboratories coming out a few at a time, and I was lucky there too. Hurrah.

**Dane M 4th**

Congratulations to Mike on his emphatic victory. It usually takes incompetence or bad luck for a player with four Data Libraries to fail to win. Rob failed to provide the bad luck, while Mike failed to provide the incompetence.

The arrival of a Scientists and three Orbital Labs when we entered the second phase sealed my fate. I was the fourth richest player, but with a total of 49, just shy of the 50 that would have got me the third Orbital Lab. Although I can't justifiably whinge about bad luck - my expected income was 43 to add to the 5 I had carried forward - this did mean that the two players that got the other two Orbital Labs for 50 and 60 gained a significant advantage that I was never able to overcome.

Thanks of course to Rob for running the game, a comment I nearly always forget to make in game-end statements.

**David H 7th**

Congratulations to Mike on his win. Four DLs are tough to beat.

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OUTPOST M20: EXPERT : PHASE 3

**END - WON BY MIKE**

<b>WAITING</b>	1829 SOUTH   NORTH	David H, John S   David H
	1830	Mike B
	1830 READING	John S, Tony S, Mike B
	1835	Graham L, Tony S
	1846	John W, Mike B, John S
	1856	Mark H
	1861	John S
	1870	Mike B, John S
	18EU	John S, David H
	RAILWAY RIVALS	Tony S, Brad M
	ST. PETERSBURG	BRAD M

**DEADLINE: FRIDAY 31<sup>ST</sup> JANUARY 2025****HOST : ROB THOMASSON**

The current level of dividends imply one more OR to finish the game ... but I have asked for two because games players can be gamey ... or so I have heard ...

## Operating Round 21

	Dir	Lay	[Rep]	Token	Run	Pay	Quote	Credit	Trains	Notes
LNWR	AM	25:F6:5	[8]	I3 - I4	470	Y	275	20	7 4	C
GWR	JS	50:H6:3	[34]	C5 - H2	270	Y	335	390	5	
Mid	MR	48:E10:1	[32]	J7 - L6	620	Y	300	100	7 5	C
LSWR	JS	60:J4:1	[43]	F4 - C6	300	Y	64	10	5	
GNR	AM	49:L4:2	[33]	H9 - C7 =S	260	Y	142	10	5	A
LBSC	JS	45:D7:2	[26]	F5 - C4	250	Y	100	50	4	
GER	MR	42:J9:4	[26]	L9 - L8	360	Y	142	100	4 4	C
GCR	BP	34:L5:3		I13 - H12				0		B

## Operating Round 22

	Dir	Lay	[Rep]	Token	Run	Pay	Quote	Credit	Trains	Notes
LNWR	AM	50:L5:3	[34]	I4 - I9	540	Y	300	20	7 4	C
GWR	JS	44:F7:3	[20]	H2 - H3	300	Y	345	390	5	
Mid	MR	38:G8:5	[12]	L6 - I5 =S	650	Y	320	0	7 5	A C
LSWR	JS	8:C6:5		C6 - B6	220	Y	67	10	5	
GNR	AM			L8 - L9	260	Y	160	10	5	
LBSC	JS	14:D9:2	[1]	C4 - C5	250	Y	112	50	4	
GER	MR			L8 - L6	360	Y	160	100	4 4	C

Notes A £100 to the Bank for a garrison C At Train Limit  
B Quoted price drops to 0 - out of the game

Tiles	1/2	2/2	3/2	4/6	5/4	6/4	7/3	8/5	9/5	10/2	12/3	13/2
	14/1	15/1	16/1	17/0	18/1	19/2	20/2	21/1	22/0	23/2	24/2	25/1
	26/2	27/1	28/0	29/0	30/0	31/1	32/1	33/1	34/1	35/0	36/0	37/1
	38/0	39/1	40/1	41/1	42/1	43/1	44/0	45/0	46/1	47/0	48/0	49/0
	50/0	51/0	60/0	67/0								

Trains 7/2 (£720)

Cash Flow	Start	OR21	OR22	End	Value	%	Certs	Max 18
Andy Muir	2,738	755	817	4,310	9,005	26.9	18 - 18	
John Shelley	4,128	620	585	5,333	9,024	27.0	18 - 18	
Mark Hancock	880	393	385	1,658	4,713	14.1	12 - 12	
Mike Ruffhead	4,425	852	883	6,160	10,709	32.0	18 - 18	

Portfolios	Privates	LNWR	GWR	Mid	LSWR	GNR	LBSC	GER
Andy M	(S&M)	8D	1	1	-	7D	-	3
John S	-	-	6D	1	7D	-	6D	1
Mark H	Hull, Prstn, Hlyhd	1	2	1	3	-	2	-
Mike R *	-	1	1	7D	-	3	2	6D
Bank New	Harwich	-	-	-	-	-	-	-
Bank Pool	-	-	-	-	-	-	-	-
Tokens Left		2	3	-	3	1	2	2

It looks like we have one set of ORs to go. Meanwhile the NYNH is identified as probably providing the lowest total of income and capital gain. Mike B continues to earn the most but has a couple of companies that will hit the maximum share value before we are done.

**Operating Round 14**

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
PRR	MB	41:B18:1	[27]		510	Y	300A	0	5 5	C
RDR	MB				660	Y	260B	62	D	
C&O	DH	4:F10:2			320	Y	260B	112	D	
Erie	DH	25:C11:1	[8]	D10	260	Y	160A	250	6	A
B&O	JS	46:G5:2	[19]		590	Y	155C	10	D	
B&M	TS	57:F16:3			210	Y	155C	27	5	B
NYNH	TS				230	Y	142B	254	6	
CPR	MB				250	Y	130D	116	6	
NYC	JS	40:C11:1	[25]		380	Y	100A	221	D	

**Notes** A \$40 to the Bank for a garrison C At Train Limit  
 B \$120 to Bank for a mountain

Tiles	1/0	2/0	3/2	4/0	7/3	8/3	9/0	14/0	15/0	16/1	18/1	19/1
	20/1	23/1	24/2	25/1	26/1	27/1	28/1	29/1	39/0	40/0	41/0	42/2
	43/0	44/1	45/0	46/1	47/1	53/2	54/1	55/1	56/1	57/2	58/1	59/2
	61/0	62/0	63/0	64/0	65/0	66/1	67/0	68/0	69/0	70/1		

**Trains** D/2(\$900)

**Stock Round 8**

\* share from the pool

David Hooton	Tony Sait	John Shelley	Mike Bennett
-NYNH(142),+B&M(76)	~	-NYNH(125),+Erie(100)	[Priority]

Cash Flow	Start	OR14	SR8	End	Value	%	Certs	Max 17
John Shelley	2,656	875	25	3,556	7,226	26.1	17 - 17	
Mike Bennett	2,523	949	0	3,472	8,072	29.2	17 - 17	
David Hooton	1,585	674	66	2,325	6,520	23.6	17 - 17	
Tony Sait	1,994	616	0	2,610	5,860	21.2	17 - 17	

Portfolios	PRR	NYC	CPR	B&O	C&O	Erie	NYNH	B&M	RDR
John Shelley	3	5P	1	6P	2	1	-	-	1
Mike Bennett *	5P	2	3P	1	-	-	2	2	6P
David Hooton	2	2	-	1	6P	6P	-	1	1
Tony Sait	-	1	-	2	2	-	6P	6P	2
Bank New	-	-	4	-	-	3	-	-	-
Par	82	100	100	90	90	100	90	76	76
Bank Pool	-	-	2	-	-	-	2	1	-
Quote	300A	100A	130D	180B	300A	160A	110D	155C	300A
Credit	\$0	\$221	\$116	\$10	\$112	\$250	\$254	\$27	\$62
Tokens Left	1	1	2	1	1	1	1	1	-

The OR15 operating order is - PRR, RDR, C&O, B&O, Erie, B&M, CPR, NYNH, NYC.

The last 6 train is acquired ...

**Operating Round 13**

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
CGR	TS	124:N11:5	[122]	L13	330	N	225A	362		A
GT	MB	15:K8:5	[6]		220	Y	200A	170	5 +6	B C
CA	JW				190	Y	110E	274	4	
BBG	TS	8:I16:2			300	Y	110C	0	5 4	C
CV	JS	63:J13:1	[14]		440	Y	110A	0	5 4	C
TGB	MB	63:K8:1	[15]		260	Y	100A	0	6	

**Operating Round 14**

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
CGR	TS	9:K16:3	[4]		330	N	225A	692		
GT	MB	55:M10:1			460	Y	225A	170	6 5	C
CA	JW				190	Y	125E	312	4	
BBG	TS	8:M18:2	[58]		360	Y	125C	0	5 4	C
CV	JS	15:I14:3	[56]		450	Y	125A	0	5 4	C
TGB	MB	4:L9:3			260	Y	110A	0	6	

**Notes** A \$100 to the Bank for a garrison C At Train Limit  
 B \$700 to the Bank for a 6 Train

**Tiles**

1/1	2/1	3/3	4/1	5/2	6/2	7/6	8/6	9/5	14/3	15/0	16/1
17/1	18/1	19/1	20/1	23/3	24/4	25/1	26/1	27/1	28/1	29/0	39/1
40/1	41/3	42/3	43/2	44/1	45/2	46/2	47/1	55/0	56/1	57/3	58/2
59/1	63/0	64/1	65/1	66/0	67/1	68/1	69/1	70/1	120/1	121/2	122/1
123/1	124/0	125/0	126/0	127/0							

**Trains** 4/1(\$350) D/9(\$1,100)

Cash Flow	Start	OR13	OR14	End	Value	%	Certs	Max 16
Tony Sait	538	216	318	1,072	3,497	27.5	9.5 - 9.5	
Mike Bennett	253	332	477	1,062	3,872	30.5	12.5 - 12.5	
John Webley	197	114	114	425	1,625	12.8	6.0 - 6.0	
John Shelley	502	406	460	1,368	3,718	29.2	12.5 - 12.5	

Portfolios	BBG	CA	CV	GT	TGB	THB	WGB	CGR
Tony Sait	5P	-	-	3	-	-	-	5P
Mike Bennett	-	-	1	6P	6P	-	-	3
John Webley *	-	6P	-	-	-	-	-	2
John Shelley	4	-	6P	1	-	-	2P	3
Bank New	1	2	3	-	4	10P	8	4
Par	80	90	100	100	100		100	225
Bank Pool	-	2	-	-	-	-	-	3
Quote	125C	125E	125A	225A	110A		100A	225A
Credit	\$0	\$312	\$0	\$170	\$0		\$200	\$692
Loans	0	0	0	0	0			0
Tokens Left	2	1	-	2	1	1	1	2

Rights Held by ShareCos : CGR - Bridge, Tunnel.

The OR15 operating order is - CGR, GT, CA, BBG, CV, TGB - unless changed by SR8.

The PrE could not accommodate the 3 train owned by the merging A-K at the start of the round, and then had to give up a 2+2 train when the first 5 train was bought. The BaE base is at the westernmost station of L6.

### Operating Round 9

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
B-S	[BM]							0	[+2+2]	A B
ByE	MB	7:011:2			190	Y	210B	220	3+3 (2+2)	
PrE	JW				460	Y	172D	1,026	3+3 3 3 (2+2)	L
SxE	GL	58:G15:2			260	Y	136C	336	4 (3)	
HeE	JS	208:13:3	[202]	L6	200	Y	92C	50	4 3+3	C L
BaE	GL						82C	40	+4 +4+4	D E L
WtE	MB	57:M9:1					82C	340	+5	F G H I
MsE	BM			C11			72E	459	+3	J K

Notes	A	B	C	D	E	F	G	H	I	J	K	L
	Bra, A-K convert To Prussian						5 Train purchase starts Phase 3					
	225M to the SxE for a 2+2 Train						B-S, Han forced To convert To Prussian					
	Free Base at Pfalzbahnen home						5 Train purchase closes the Privates					
	360M to the Bank for a 4 Train						20M to the Bank for a garrison					
	440M to the Bank for a 4+4 Train						1M to the SxE for a 3 Train					
	500M to the Bank for a 5 Train						At Train Limit					

Tiles	1/1	2/1	3/1	4/0	5/3	6/3	7/5	8/6	9/0	12/0	13/2	14/2
	15/0	16/2	18/1	19/2	20/2	23/1	24/3	25/3	26/1	27/1	28/2	29/2
	39/1	40/1	41/2	42/2	43/1	44/2	45/2	46/2	47/2	55/1	56/1	57/1
	58/3	63/3	69/2	70/1	87/1	88/2	201/2	202/2	203/1	204/1	205/0	206/0
	207/0	208/0	209/0	210/1	211/0	212/1	213/0	214/0	215/1	216/4	217/2	218/2
	219/2	220/1	221/1									

Trains 3/1(180M) 5/1(500M) then 5+5/1(600M) 6/2(600M) 6+6/4(720M)

Cash Flow	Start	OR9	End	Value	%	Certs	Max
Mike Bennett	78	95	173	1,961	20.0	11	13
John Webley	229	294	523	2,103	21.4	11	12
Brad Martin	56	154	210	1,866	19.0	11	12
John Shelley	139	340	479	1,965	20.0	12	13
Graham Lee	62	208	270	1,932	19.7	12	13

Portfolios	PrE	ByE	SxE	BaE	WtE	HeE	MsE	OIE
Mike Bennett	-	50/4D	-	-	90/7D	-	-	-
John Webley	50/6D	20/2	10/1	10/1	10/1	-	-	-
Brad Martin	25/3	30/3	-	20/2	-	-	60/3D	-
John Shelley *	25/3	-	10/1	-	-	100/8D	-	-
Graham Lee	-	-	80/7D	70/5D	-	-	-	-
Bank New	-	-	-	-	-	-	40/4	100/7D
Bank Pool	-	-	-	-	-	-	-	-
Quote	172D	210B	136C	82C	82C	92C	72E	
Credit	1,026M	220M	336M	40M	340M	50M	459M	
Trains	3+3 3 3	3+3	4	4+4 4	5	4 3+3	3	
Tokens Left	2	2	1	1	1	-	-	1

The OR10 operating order is - ByE, PrE, SxE, HeE, BaE, WtE, MsE.

Two new companies ... so let's have just OR4 next time with OR5 & SR5 the time after ...

### Operating Round 3

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
B&O	MH				140	Y	100B	494	2 2 2 2	F
C&O	AM	7:G5:1					65F	270	+3	A B C
PRR	MR	9:H14:6					60H	170	+3	A D
NYNH	JS	54:G19:5			100	Y	68H	210	2 2 +3	E A

**Notes**  
 A \$180 to the Bank for a 3 Train  
 B 3 Train purchase starts Phase 2  
 C \$220 to Andy M for the M&H  
 D \$320 to Mike R for the C&A  
 E \$80 to Bank for a river  
 F At Train Limit

Tiles	1/0	2/1	3/2	4/2	7/3	8/8	9/5	14/3	15/2	16/1	18/1	19/1
	20/1	23/3	24/3	25/1	26/1	27/1	28/1	29/1	53/2	54/0	55/1	56/1
	57/2	58/2	59/2	69/1								

**Trains** 3/2(\$180) then 4/4(\$300) 5/3(\$450) 6/2(\$630) D/6(\$1,100)

### Stock Round 4

\* share from the pool

Andy Muir	Mark Hancock	John Shelley	Tony Sait	Mike Ruffhead
+NYNH*(68)	+B&O*(100)	+PRR*(60)	-B&O/4(400), +B&M/P(152)	-B&O(71), +NYC/P(164)
+PRR*(60)	+NYNH*(68)	+PRR(67)	+B&M(76)	+NYC(82)
+NYNH*(68)	~	~	+B&M(76)	+NYC(82)
~	~	~	+B&M(76)	+NYC(82)
~	~	~	+B&M(76)	+NYC(82)

Cash Flow	Start	OR3	SR4	End	Value	%	Certs	Max 13
Mark Hancock	131	61	-168	24	457	15.1	6 - 6	
John Shelley	82	70	-127	25	593	19.6	6 - 8	
Tony Sait	1	71	-56	16	602	19.9	6 - 7	
Mike Ruffhead	68	359	-421	6	743	24.5	6 - 7	
Andy Muir	7	240	-196	51	637	21.0	7 - 8	

Portfolios	Privates	PRR	NYC	CPR	B&O	C&O	Erie	NYNH	B&M
Mark Hancock	SVR	-	-	-	5P	-	-	1	-
John Shelley	CStL	2	-	-	-	-	-	6P	-
Tony Sait	D&H	1	-	-	-	-	-	-	6P
Mike Ruffhead	-	3P	6P	-	-	1	-	-	-
Andy Muir *	-	1	-	-	-	6P	-	2	-
Bank New	-	3	4	10P	-	3	10P	-	4
Par	-	67	82	-	100	67	-	71	76
Bank Pool	-	-	-	-	5	-	-	1	-
Quote	-	60H	82C	-	69G	65F	-	68H	76D
Credit	-	\$170	\$820	-	\$494	\$270	-	\$210	\$760
Tokens Left	-	3	3	3	1	2	2	-	1

Privates Owned by ShareCos : PRR - C&A | C&O - M&H.

The OR4 operating order is - NYC, B&M, B&O, NYNH, C&O, PRR.

The Vale Of Arryn is unassailed and there are no ships at King's Landing.

3ER Black Davd Hooton	(L23) - K23 - K22; (K38) --- --- - F35; (K22) --- K19 - L18; Buy Ship at Storm's End Ships: Storm's End 1 53 Points = 63 +0/Towns -5/Ships -2/SNOW -2/VMR -1/GROW
SNOW Blue Brad Martin	(Cider Hall) - --- Highgarden - H41 ---- D43 - Oldtown; (H41) --- K43 Ships: White Harbour 1 53 Points = 57 +0/Towns -2/VMR -5/GROW +2/3ER +1/VMR
VMR Red Mike Ruffhead	(R12) ----- <u>Widow's Watch</u> ; (E32) - <u>Casterly Rock</u> ; (H43) --- E45 - Old Town; (The Dreadfort) -- S8; Buy Ship at Old Town Ships: Lannisport 1, Oldtown 1 70 Points = 59 +12/Towns -5/Ships -1/SNOW +2/SNOW +2/3ER +1/GROW
GROW Green John Webley	(N19) -- Moat Cailin -- L16 ----- F19 - <u>Flint's Finger</u> ; (Silverhill) - G34 - F34 Ships: Oldtown 1 36 Points = 25 +6/Towns -1/VMR +1/3ER +5/SNOW

### Running With Ships & Dragons

#### Dragons

Each company has a willing and available dragon. Each dragon can be used once in each of rounds 7-12 to either attack any one company in any one race or to defend any one company in any one race.

If a company in a race has more dragons attacking it than are defending it, then their train is derailed and does not take part in the race. If the route used was all sea then the ship involved is sunk. If ship is ordered for use in a later race (in the same round) from a port that no longer has any ships, then the nearest ship will be used if possible/legal. If not possible then the run entry will be cancelled.

Detailed trains are repaired without cost in time for the next round. Dragons survive each attack and defence.

#### Ships

A ship can be used between its home port and another port as part, or all, of a route and can be used between its home port and a special destination as part, or all, of a route. Ships can be used in multiple races in any given round.

In a race, one is added to the length for each embarkation and one for each disembarkation. Ships can sail south of the map through the imagined water. Companies can only use their own ships except in a Joint Run.

A ship attacked by a dragon is only lost if the race route is all sea. This means that if a dragon successfully attacks a run entry with a route that is part sea and part land then the train is derailed but the ship is not lost.

Ships can be bought in the building phase of any round.

### Runs for Round 7 - Enter up to 4

7.1>	11 - 63	Shadow Tower   Eastwatch By The Sea - Wyl   Yronwood
7.2>	15 - 43	Deepwood Motte - King's Landing
7.3>	23 - 46	Widow's Watch - Storm's End
7.4>	26 - 33	Flint's Finger - Gulltown
7.5>	34 - 53	Riverrun - Cider Hall   Grassy Vale
7.6>	55 - S4	Blackcrown   Three Towers - Southeastern Island [Tyrosh   Lys]
7.7>	66 - S6	Sunspear - Pyke

### Building Allowances & Run Length & Runs Held Over

The building allowance in round 7 will be 12 points (plus payments to rivals) and will then decrease by 2 for each subsequent round. The minimum run length is 6 hexes. Runs without any entrants are held over (except in Round 12) and may then be entered as additions to the normal "four runs per round" limit.

Trios of Lumberjacks and Fur Trappers await ...

**Aristocrats Actions**

Brad Martin	John Webley	Mick Haytack	Mike Ruffhead
~	Upgrade Czar And Carpenter to Fur Shop [2]	Take Chambermaid Into Hand Upgrade Gold Miner To Gold Smelter [2]	Take Patriarch Into Hand ~
~	Upgrade Lumberjack to Carpenter Workshop [1]		

**The Cards for Next Time**

**Top Row | Bottom Row**



**Cards Bought**

\* indicates a Trading (Upgrade) Card

Brad M	Lumberjack [3-3-0], Gold Miner [4-3-0], Customs House [8-0-2] by 2, Library [17-0-5], Author [4-1-0] by 2
John W	Shepherd [5-3-0], Fur Trapper [6-3-0] by 2, Carpenter Workshop* [4-1/B-3], ur Shop* [10-3-2], Market [5-0-1] by 4, Observatory [6-0-1/0], Pub [1-0-2 for 1], Administrator [7-2-0], Controller [14-4-1]
Mick H	Gold Miner [4-3-0] by 2, Shepherd [5-3-0] by 2, Gold Smelter* [6-3&-1/A-0], Wharf* [12-6-1], Firehouse [11-0-3], Peterhof* [14-4-2], Pub [1-0-2 for 1], Warehouse Manager [10-3-0], Secretary [12-4-0], Judge [16-5-2]
Mike R	Gold Miner [4-3-0] by 2, Shepherd [5-3-0], Ship Builder [7-3-0] by 4, Observatory [6-0-1/0], Bank* [13-5-1], Author [4-1-0], Administrator [7-2-0] by 3, Secretary [12-4-0], Controller [14-4-1]

**Cards In Hand**

\* indicates a Trading (Upgrade) Card

Brad M	
John W	Controller [14-4-1], Weapon Master* [8-4-0]
Mick H	Fur Shop* [10-3-2], Chambermaid* [8-0-2]
Mike R	Patriarch* [16-0-4], Minister Of Foreign Affairs* [20-2-4]

**Summary**

Player	Hand Cap	Rubles	VPs	Income per Phase - Rubles + VPs			Round 5 Start [Cards Left]
				Workers	Buildings	Aristocrats	
Brad M	3	9	17	6r + 0v	0r + 9v	2r + 0v	Buildings [8]
John W	3	6	8	15r + 2v	0r + 5/4v	6r + 1v	Aristocrats [13]
Mick H	3	17	10	21r + 1v	4r + 5v	12r + 2v	Trading [17]
Mike R	3	21	5	21r + 0v	5r + 2/1v	15r + 1v	Workers [4]



Andy Muir	1829H45, 1830Z45
Brad Martin	1835S45, RR2539WR, St. Petersburg M8
Dane Maslen	
David Hooton	1830L45, RR2539WR
David Smith	
Graham Lee	1835S45
John Shelley	1846H45, 1830L45, 1856P45, 1835S45, 1830Z45
John Webley	1856P45, 1835S45, RR2539WR, St. Petersburg M8
Mark Hancock	1829H45, 1830Z45
Mick Haytack	St. Petersburg M8
Mike Bennett	1830L45, 1856P45, 1835S45
Mike Ruffhead	1829H45, 1830Z45, Outpost M20, St. Petersburg M8
Tim Parkes	
Tony Sait	1830L45, 1856P45, 1830Z45, RR2539WR

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